## three-scene storyboarding Community of Practice

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10.00-11.20 - session one				
	Introduction (KB and BL) three-scene storyboarding		slide 1	as iss
	group examination examining the format		slides 2-4	ill not, i
	activity trying it out		slide 5	in one c
	group examination probing turning-points		slides 6-10	day, res
	group examination guidance and curriculum		slides 11-12	to you
	activity going deeper		slide 13	the iss
break you				nttp:/
11.30-13.00 - session two				on 6 //lea can
	group examination the learning verbs		slide 14	each rning post
	activity posing questions		slide 15	we will not, in one day, resolve all the issues on each group of slides - but there is a community-of-practice website at http://learningforliving.posterous.com/ as issues become relevant to your work, you can post your experience and ideas - offering and receiving help on each
	group examination reach and grasp		slide 16	of slides g.poste cperien
	group examination overview		slide 17	s - but t rous.cc ce and
	group examination design features		slides 18-20	here is om/ ideas -
lunch				a cc offe
13.30-14.45 - session three				
	group examination probing possibilities		slides 21-22	unity-
	activity criteria for evaluation		slide 23	of-prac
	group examination evaluating storyboarding		slide 24	ommunity-of-practice website at ering and receiving help on each
	review any hope here?		slide 25	bsite on ea
	any nopencie:	break	SIIUG ZU	ach
14.50-15.30 - final session				

presentation

15.30 close

activity & discussion community of practice